

EA Mahjong – User Guide

SETTING UP YOUR GAME

From the Mahjong main menu, highlight menu items by rotating the Click Wheel. To select a menu item, highlight it and press the Select button.



Play Mahjong

Opens the game selection menu. Use the Click Wheel to select Single Player, Pass 'n Play or Emperor's Challenge as the game mode.

Highlights

Opens the Highlights screen. Use the Click Wheel to select the topic to display:

- **Statistics** – Provides details on your overall performance in the game
- **Scroll of Wisdom** – Contains information about your progress in the Emperor's Challenge game mode.

Options

Opens the Options menu. Highlight an option in the list and press the Select button to change its value.

- **Music Volume** – Adjust the music volume.
- **Game Music** – Turn *EA Mahjong* music on or off.
- **Sound FX** – Turn *EA Mahjong* sound effects on or off.
- **Sound FX Volume** – Adjust the volume of *EA Mahjong* sound effects.
- **Backlight** – Adjust the level of screen brightness.
- **Tutorials** – Turn the tutorial screen on or off. The tutorial screen appears at the start of a game and describes the goals and controls.

You can also choose to erase all of your saved games, statistics and your Emperor's Challenge progress by selecting the **Reset Game** option.

Help

Opens the Help section.

Exit

Exits *EA Mahjong*.

RULES

Wheels	
Numbers	

Goal

The general objective is to clear the playing area (the “layout”) by matching and removing pairs of tiles, preferably as quickly as possible.

Flowers	
Seasons	

Tile Removal

Select the tiles by pairs to remove them.

- Both selected tiles must be free, with no other tile on top of them, and at least one side open (left or right).
- The tiles must also have an identical symbol, or both belong to the Flower or the Season family.

Controls

Rotate the Click Wheel to move the tile cursor and press the Select button to select a tile.



Scoring

Your performance for any layout is measured by the number of tiles you removed and the time taken to complete the layout.

Actions

Execute a special action by selecting one of the action icons from the top screen.

- **Undo** – Puts the last-removed tile pair back on the layout. You cannot undo two moves in a row.
- **Hint** – Highlights a pair of tiles that can be removed. A 10-second penalty is applied when using a hint (available in Single Player only).
- **Shuffle** – Tile symbols are mixed up and redistributed among tiles. A 30-second penalty is applied for each shuffle (available in Single Player only).

GAME MODES

Single Player

Practice your skills in the Single Player game mode. Choose your favorite layout and play without any time limit.

Pass ‘n Play

Compare your skills against up to three opponents. Each player attempts the same layout on their turn. After all players have taken their turns, whoever has removed the most tiles in the fastest time wins.

Emperor’s Challenge

In Emperor’s Challenge mode, you must clear each layout within the time limit. When all 12 layouts of a theme are cleared, you will receive a gem. You need to collect the first 5 gems to unlock the final theme: the Emperors.

SCROLL OF WISDOM

The Scroll of Wisdom displays your progress in completing the Emperor’s Challenge, and contains the following elements:

- **Words of Wisdom** – A saying from a great thinker is added to your Scroll for each completed layout in a theme.

- **Rank** – You start as a simple peasant and, as layouts are cleared in Emperor's Challenge, your standing elevates all the way to Emperor.
- **Gem** – When all 12 layouts of a theme are cleared, you receive a gem.